

Tomahawk™

QUICK REFERENCE GUIDE

This **QUICK REFERENCE GUIDE** is designed for your convenience in playing TOMAHAWK. For more detailed information about the elements in this guide, refer to the **PILOT'S HANDBOOK**.

HELICOPTER CONTROLS

JOYSTICK:

Roll Left — Joystick LEFT

Pitch Up — Pull BACK on Joystick

Roll Right — Joystick RIGHT

Pitch Down — Push FORWARD on Joystick

KEYBOARD:

Z LEFT Rudder

W Open THROTTLE

X RIGHT Rudder

S Close THROTTLE

C Change Doppler Mode

Q Increase Collective

N Next Objective

A Decrease Collective

P Select Weapon System

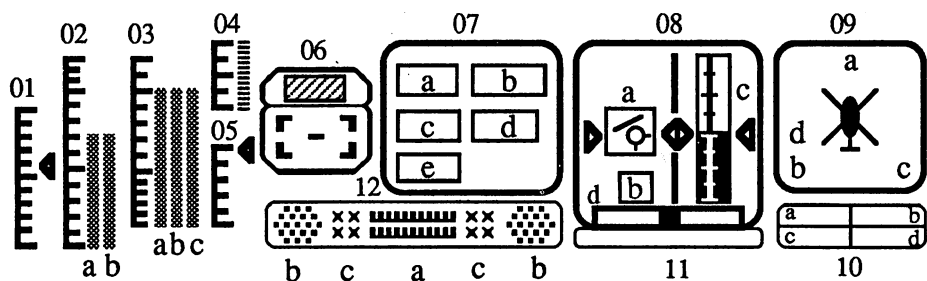
H Pause

M Map

J Continue

CONTROL RETURN — Abort Mission & Return to Selection Screen

INSTRUMENT PANEL



01 Collective Lever

02 Torque %

a Engine 1

b Engine 2

03 RPM %

a Engine 1

b Rotor Blades

c Engine 2

04 Fuel Level

05 Throttle Indicator

06 TADS (Target Acquisition &
Designation System)

07 Pilot's Visual Display Unit

a Speed (Knots)

Yellow=Forward

Blue=Backward

b Altitude (Feet)

c ETA (in Hours & Minutes)

d VSI (in Feet Per Second)

e Range

08 Artificial Horizon

a Roll Symbol

b Roll Angle

c Pitch Angle

d Sideslip (Drift) Indicator

09 Doppler Navigation/Compass

a Heading

b Bearing

c Track

d Doppler Mode & Number

10 Failure Status Panel

a Engines

b Weapons

c Navigation Computer

d TADS

11 Score

12 Weapons

a 30mm Chain-Gun Ammo

b Rockets

c Hellfire Missiles